

State Exam Questions 2024-2025

Animation and Visual Effects

- 1. The Begginings**
Charles-Émile Reynaud, J. Stuart Blackton, Émile Cohl, Émile Cohl, Winsor McCay
- 2. Slapstick comedy**
Fleischers, Patt Sullivan, Pat Sullivan, Walt Disney etc.
- 3. Propaganda**
World War 2:Walt Disney, Warner Bros, Frank Capra; North Korea
- 4. The Beginnings in Czechoslovakia**
Karel Dodal, Irena Dodalová, Hermína Týrlová
- 5. Jiří Trnka, Břetislav Pojar**
Principal works and contribution to the industry
- 6. Jiří Brdečka, Stanislav Látal**
Principal works and contribution to the industry
- 7. Karel Zeman, Hermína Týrlová**
Principal works and contribution to the industry
- 8. Japanese animation, its cyberpunk legacy and independent animation**
Osamu Tezuka, Mamoru Oshii, Kacuchuro Ótomo, Satoshi Kon, Koji Yamamura

9. **Studio Ghibli**
Principal works and contribution to the industry

10. **Big USA production nowadays**
Pixar, Dreamworks, Sony

11. **Russian animation**
Juri Norstejn, Alexandr Petrov, Konstantin Bronzit

12. **French animation and its connection to Comics culture and coproductions**
Sylvain Chomet, René Goscinny, Marjane Satrapi, Michel Ocelot, Jérémy Clapin

13. **Great Britain and Ireland**
Aardman Animations, Nick Park, Barry Purves, Cartoon Saloon, Joanna Quinn, David O'Reilly

14. **Canada**
Norman McLaren, Richard Williams, NFB and its coproductions (Caroline Leaf, Frédérick Beck, Chris Landreth)

15. **UPA**
Principal works and contribution to the industry

16. **Experimental Animation**
Absolute Cinema, Materiality (Len Lye, Norman McLaren, Stan Brakhage), Glitch culture (Max Hatler, Nikita Diakur), current Czech experimental animation

17. **Anidoc**
Winsor McCay, Fleischers, Chris Landreth, Michel Gondry, Ari Folman

18. **The history of „večerníček“**
Václav Bedřich, Zdeněk Miller and others

19. **American independent animation and other auteurs**
Ralph Bakshi, Bill Plympton, Signe Baumane, Priit Parn, Brothers Quay

20. **The Czech UMPRUM generation**
Jiří Bárta, Pavel Koutský, Michaela Pavlátová, Aurel Klimt

21. **Jan Švankmajer**
Principal works and contribution to the industry

22. **Current TV trends**
Adult Swim, Cartoon Network, Netflix, Amazon Prime

23. **PC Games and animation**
History of the possibilities of renders and animation, visual milestones